

### Beyond rise over run: A local instructional theory for slope

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## Dhysical



## procedural

Dhysical



#### meaningful?

## procedural Dhysical



## 

## students make

SIOPE

meaningful?

# Method

- Design experiment in HS algebra I classroom
- Data: Student work, field notes, video & audio
- 15 days; 19 students; I was the teacher
- Outcome: Local instructional theory

### Progression of learning

### Progression of learning

Activities

### Progression of learning

Activities

#### Rationale

# learning

# learning Culture

### "the collection through time of partial solutions to frequently encountered problems"



"the collection through time of partial solutions to frequently encountered problems"

"the collection through time of partial solutions to frequently encountered problems" [ product ]

"the collection through time of partial solutions to frequently encountered problems" [ artifacts ]

### "the collection through time of partial solutions to frequently countered problems" [ artifacts ]

Mathematical activity

Artifacts

Activity









artifacts are the residue of historic activitu

artifacts become meaningful through activity

# earning



## earning making artifacts meaningful

## earning making artifacts meaningful

### reinvention & objectification

### learning as reinvention & objectification

### learning as reinvention & objectification











$$x_2 - x_1$$






# "steepness"

Rate of change







Thursday, April 10, 14









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# progression of learning







Rate of hange







### Reinvented & objectified

- ratio table
- "find one" strategy
- intensive units (many-to-one)
- fraction-as-quotient



### Reinvented & objectified

- ratio table
- "find one" strategy
- intensive units (many-to-one)
- fraction-as-quotient

Activities

"partitive division" situations

- fair sharing
- find unit values given many-to-many



Show your work or explain your reasoning:

7 tomatoes weigh 3 pounds

1 tomato weighs \_\_\_\_\_ pounds

State your final answer using units:	 per	



 find unit values given many-to-many







#### Reinvented { & objectified {

- function tables
- algebraic equations
- graphs in coord. plane
- rate of change



#### Reinvented { & objectified {

- function tables
- algebraic equations
- graphs in coord. plane
- rate of change

# Assembled & Coordinated

• intensive units



# Reinvented ( algebraic equations algebraic equations algebraic equations algebraic equations rate of change

- function tables

- rate of change

# Assembled { & coordinated

• intensive units

- Activities { find and continue patterns convert between multiple representations of functions





- function tables
- algebraic equations
- graphs in coord. plane
- rate of change



- function tables
- algebraic equations
- graphs in coord. plane
- rate of change
  - "the amount that the output changes by when the input increases by 1"
  - "exchanger"



Thursday, April 10, 14







# Reinvented { • parametric coefficient & objectified {



#### Reinvented { & objectified {

#### Assembled { & coordinated {

• parametric coefficient

- algebraic equations
- function tables
- rate of change



# Reinvented { • parametric coefficient & objectified {

#### Activities {

make predictions given:

- rate and start
- well-ordered function table ( $\Delta x = 1$ )

#### Objectifying rate in a prediction

Monday, August 04, 2008, 07:00 am PT (10:00 am ET)

+ A -

#### Apple already building iPhones at rate of 40 million a year?

#### By Slash Lane

Apple is reportedly testing the limits of its overseas manufacturing facilities in order to keep up with demand for the new iPhone 3G, with production already cranked nearly sevenfold compared to the first-generation model.

Foxconn, the company's Taiwanese handset and iPod manufacturer, has recently ramped production of the new iPhone to 800,000 units per week, says *TechCrunch*, citing a person "close to Apple with direct knowledge of the numbers."

The build rate is said to be "above current full capacity" for the Foxconn facilities alloted to Apple's handset business, which has led to concerns that quality control may suffer. At the current rate, Apple stands to produce more than 40 million iPhone 3Gs over the course of twelve months.

That paces well ahead of analysts' estimates (1, 2, 3) and early reports that suggested Apple's initial iPhone 3G orders spanned only 25 million units through the expected lifespan of the product.

TechCrunch believes Apple's initial order was actually 40 million units over the course of the first twelve months, but is now hearing that "those numbers are being revised upwards sharply."

Apple said it sold 1 million iPhones in the first 72 hours the new iPhone 3G was put on sale, but has not provided an updated sales tally since. The iPhone is currently on sale in 23 countries, with 20 more expected to be added on August 22nd, and another 30 by the end of the calendar year.

#### Objectifying rate in a prediction

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FAP: Randy why is that [multiplication] going to get us a prediction for the number of iPhones in a year? How does weeks turn into iPhones?

Randy: Because for every week you have, you produce a certain amount of iPhones, so if you multiply it by a certain amount of weeks, the amount of iPhones will go up. [The reason-

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Rate of change



Parametric coefficient



Rate of change



Parametric coefficient



Rate of change



Parametric coefficient







# Reinvented ( • unit rate strategy & objectified ( • algebraic ratio



#### Reinvented & objectified

Assembled & coordinated

- unit rate strategy
- algebraic ratio
- ratio table
- "find one" strategy
- fraction as quotient
- rate of change
- function tables



#### Reinvented & objectified

Assembled & coordinated

#### Activities

- unit rate strategy
- algebraic ratio
- ratio table
- "find one" strategy
- fraction as quotient
- rate of change
- function tables

make predictions given:

- one value in proportional situation
- two data points with  $\Delta x \neq 1$







Ms. Magro runs 6 miles every day. On average, she can run six miles in 54 minutes. At this rate, how long would it take Ms. Magro to run an 11-mile race?







$$6 \text{ mile} > 54 \text{ min}$$
. Tokes 99 minutes  
 $6 \neq 1 \text{ mile} = 99 \text{ min}$ 



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 $6 \div 1 \text{ mile} = 97 \text{ min}$ .  $9 \times 11 = 99$ .









$$6 \text{ mile} > 54 \text{ min}$$
.  
 $6 \div 1 \text{ mile} = 99 \text{ min}$   
 $6 \div 1 \text{ mile} = 99 \text{ min}$   
 $70 \text{ min}$   
 $70 \text{ min}$ 








Leslie is a window installer. On Friday, she installed two windows, and charged 402 dollars. Last week, on another job, she charged 517 dollars to install seven windows.

A new customer has asked Leslie to install five windows. How much will this cost?

Reinvei & object

ACUN



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2 windows = 402 dailers

7 windows = 517 dolors

Reinvei & object Assem coordina

2

windows Supp = 1 windows 3.5 5 windows 41,025 = . 517 \$1759 = 2000 23 0 \$ 356 -23 517 \$ 379 102 \$ 402 .. 2 #425 Pole or change = 123pt 4 \$498 Starting Cost \$356 5 \$471. 5 windows = 1475 \$ 494 6 \$ 517 7

uation

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Reinvei & object

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## Reinvented { geometric ratio & objectified {



### Reinvented & objectified

Assembled & coordinated

- geometric ratio
- algebraic ratio
- rate of change
- number line
- function tables
- graphs in coordinate plane



### Reinvented & objectified

Assembled & coordinated

### Activities

• geometric ratio

- algebraic ratio
- rate of change
- number line
- function tables
- graphs in coordinate plane
- show change on number line diagrams
- make predictions given graph







## Reinvented { • physical property & objectified {



# Reinvented { • physical property & objectified {

- Assembled { rate of change & coordinated { graphs in coordinate plane



# Reinvented { • physical property & objectified {

Assembled { • rate of change & coordinated { • graphs in coordinate plane

- compare rates given graph of two Activities { • compare rates given graph intersecting linear functions
  - measure steepness of objects

## SUMMAIY

### 

## students make

SIOPE

meaningful?





### cascade of artifacts

Rate of change



### cascade of artifacts



### cascade of artifacts



### local instructional theory











### Questions and discussion

# Questions and discussion

Frederick Peck

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 Design experiment in HS algebra I classroom

- Design experiment in HS algebra I classroom
  - Before: Thought experiment; conjectured local instructional theory

- Design experiment in HS algebra I classroom
  - Before: Thought experiment; conjectured local instructional theory
  - During: Daily micro-cycles of design and analysis

- Design experiment in HS algebra I classroom
  - Before: Thought experiment; conjectured local
    instructional theory
  - During: Daily micro-cycles of design and analysis
  - After: Retrospective analysis
- Design experiment in HS algebra I classroom
  - Before: Thought experiment; conjectured local
    instructional theory
  - During: Daily micro-cycles of design and analysis
  - After: Retrospective analysis
  - RME as a design theory

- Design experiment in HS algebra I classroom
- Outcome: Local instructional theory

- Design experiment in HS algebra I classroom
- Outcome: Local instructional theory
- Data:

- Design experiment in HS algebra I classroom
- Outcome: Local instructional theory
- Data:
  - Student work

- Design experiment in HS algebra I classroom
- Outcome: Local instructional theory
- Data:
  - Student work
  - Observer field notes

- Design experiment in HS algebra I classroom
- Outcome: Local instructional theory
- Data:
  - Student work
  - Observer field notes
  - Video and audio recordings of individual, group, and fullclass work, student interviews, and research team meetings

- Design experiment in HS algebra I classroom
- Outcome: Local instructional theory
- Data: Student work, field notes, video & audio
- 15 days; 19 students; I was the teacher

#### learning as reinvention & objectification

#### learning as reinvention & objectification

 assembling and coordinating other artifacts

#### learning as reinvention & objectification

- assembling and coordinating other artifacts
- disciplining perception to particular affordances of artifacts

## Process Product

## Culture { Process Product

## Culture { Process Product

#### Mediation

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## Culture { Process Product

#### Mediation

#### Objectification





#### Reinvented { & objectified {

- function tables
- algebraic equations
- graphs in coord. plane
- rate of change



## Reinvented ( algebraic equations & objectified ( rate of change

- function tables

- rate of change

## Assembled & coordinated

intensive units



## Reinvented ( algebraic equations & objectified ( arguments) & nate of change

- function tables
- rate of change

## Assembled { & coordinated

• intensive units

- Activities { find and continue patterns convert between multiple representations of functions